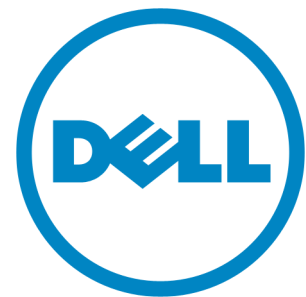


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# Dell Presentation Template

## Standard 4:3 Layout



Presenter Name

Title

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# Marcel van Drunen – Dell Enterprise Technologist HPC

- Short intro Dell
- Dell and High Performance Computing
- The HPC market
- When a workstation is not enough
- GPGPU
- Cluster
- (virtual) SMP
- Components Infiniband/10GigE/Filesystems(Panasas)
- Dell portfolio?/Terminology (grid, cloud, hpc, etc)/Intel&AMD



**“We’re focused on scalable and flexible solutions that simplify high-performance computing by reducing cost and complexity.**

**What we’re learning about HPC technology will redefine productivity throughout the research, discovery and business computing ecosystem.”**



**Michael Dell - 2008**



# Definitions

- High Performance Computing (HPC)
  - Computing aimed at calculations, not at transactions.
- High Performance Compute Cluster (HPCC)
  - Set of computers that provide compute power, not redundancy.
- Grid
  - Geographically dispersed set of (compute) resources.
- (Compute) Cloud
  - Scalable pool of (compute) resources that hides complexity from users and management, pay-per-use model



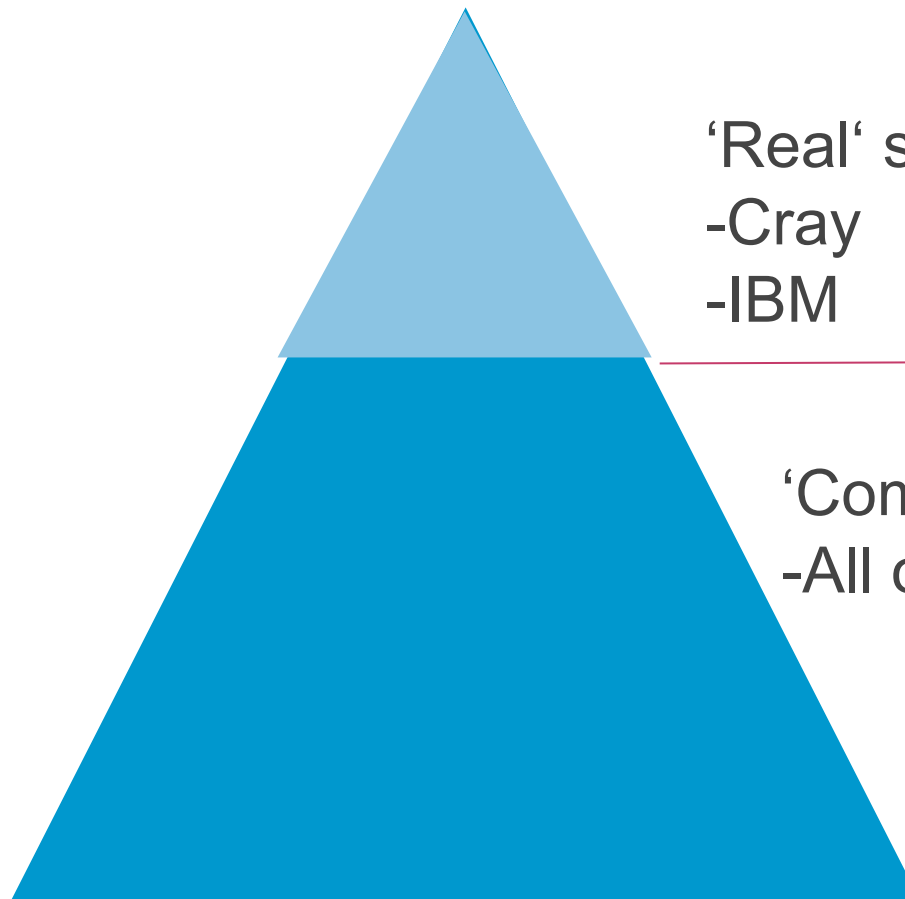
# Dell's mission in the HPC world

- Dell uses commodity, best of breed components to **simplify** HPC by driving out **cost** and **complexity**. This makes HPC available to a larger amount of researchers.
- Dell has done the same to other markets:
  - Desktops
  - Laptops
  - Servers
  - Storage



# The High Performance Computing market

Market  
value:  
10 B\$/year

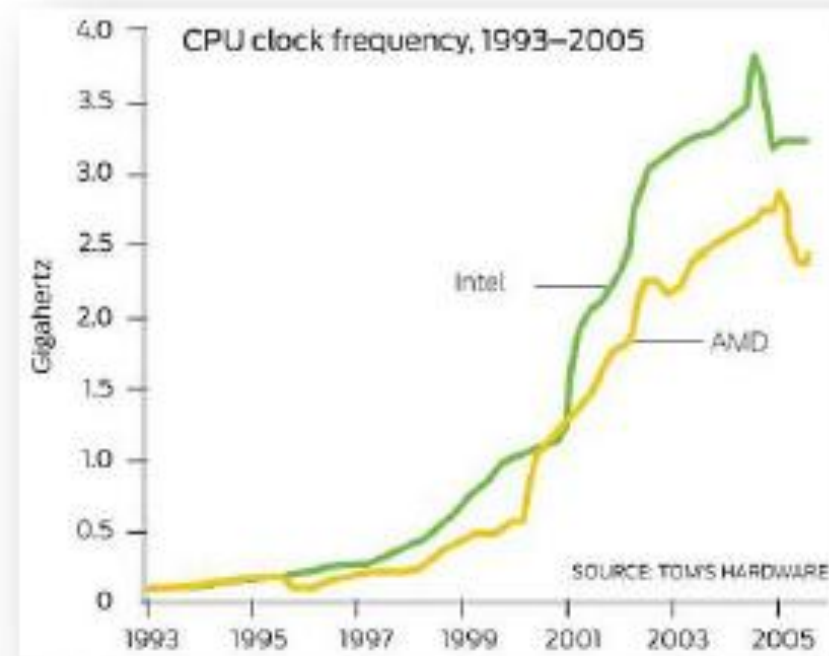


'Real' supercomputing  
-Cray  
-IBM

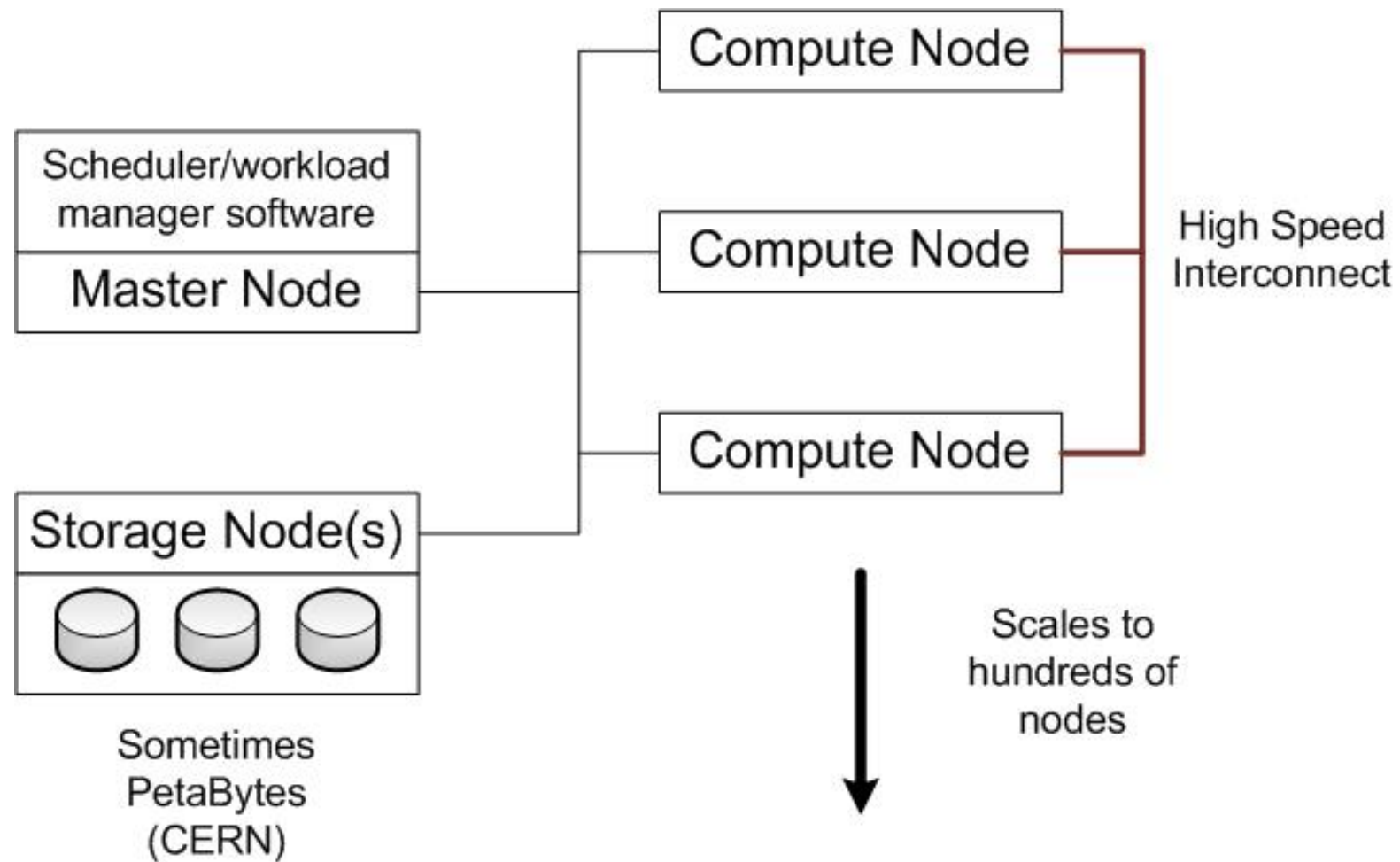
'Commodity' computing  
-All others

# When a workstation is not enough

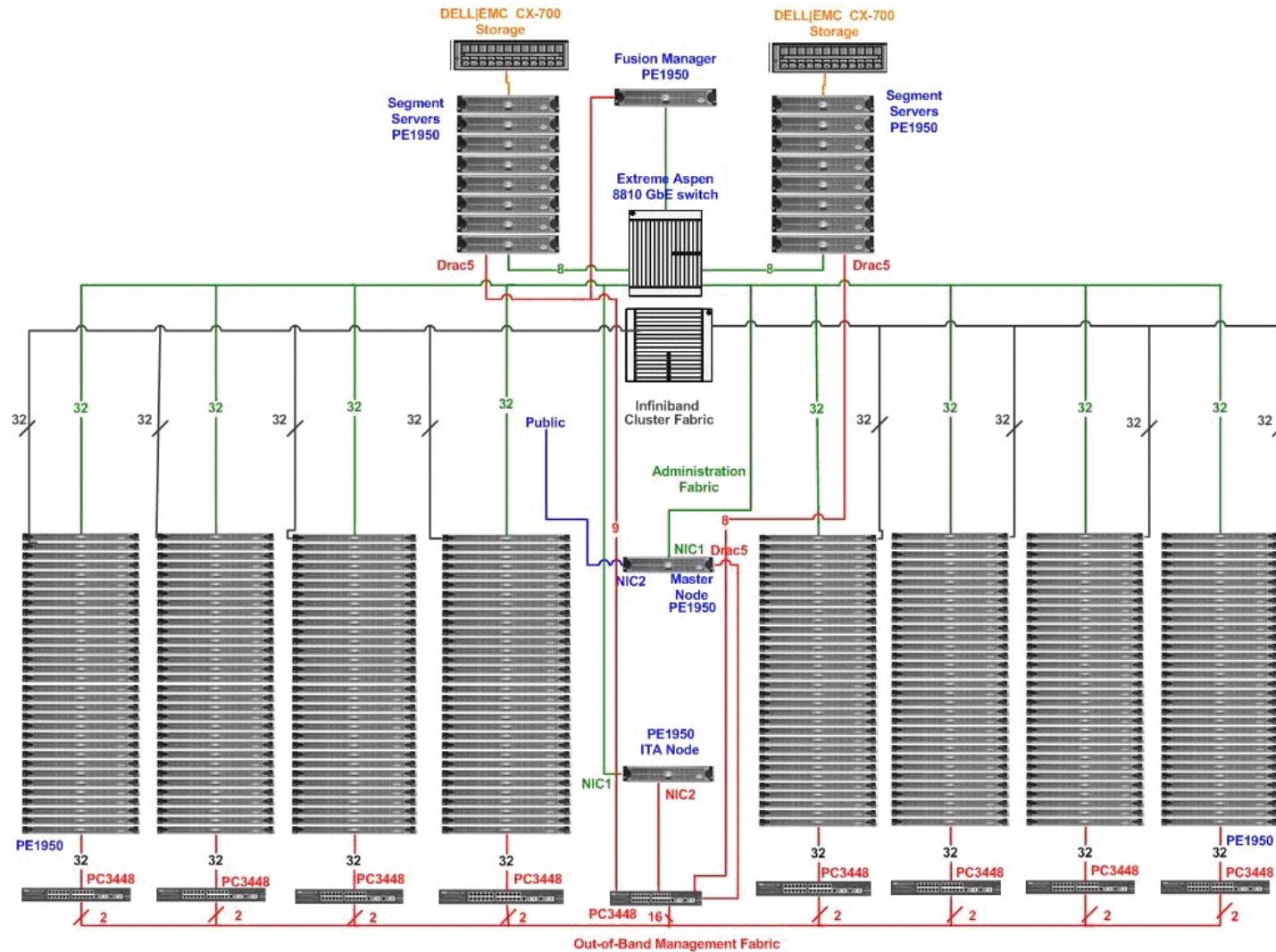
- Server CPU's are not faster than workstation CPU's
- Parallelize code!
  - MPI
  - OpenMP
  - CUDA/OpenCL
- Hardware choices
  - Cluster (HPCC)
  - (Virtual)SMP machine
  - GPGPU



# Typical HPC Cluster







# Interconnects

- Infiniband is de-facto standard
  - QDR Infiniband 40Gb/s, 80/160 Gb/s under development
  - Very low latency (microsecond)
- 10GigE Ethernet is gaining marketshare
  - 10 Gb/s, 40/100 Gb/s under development
  - Much improvement in latency (needs Fiber connection)
- Talk of the town: 'converged' networking

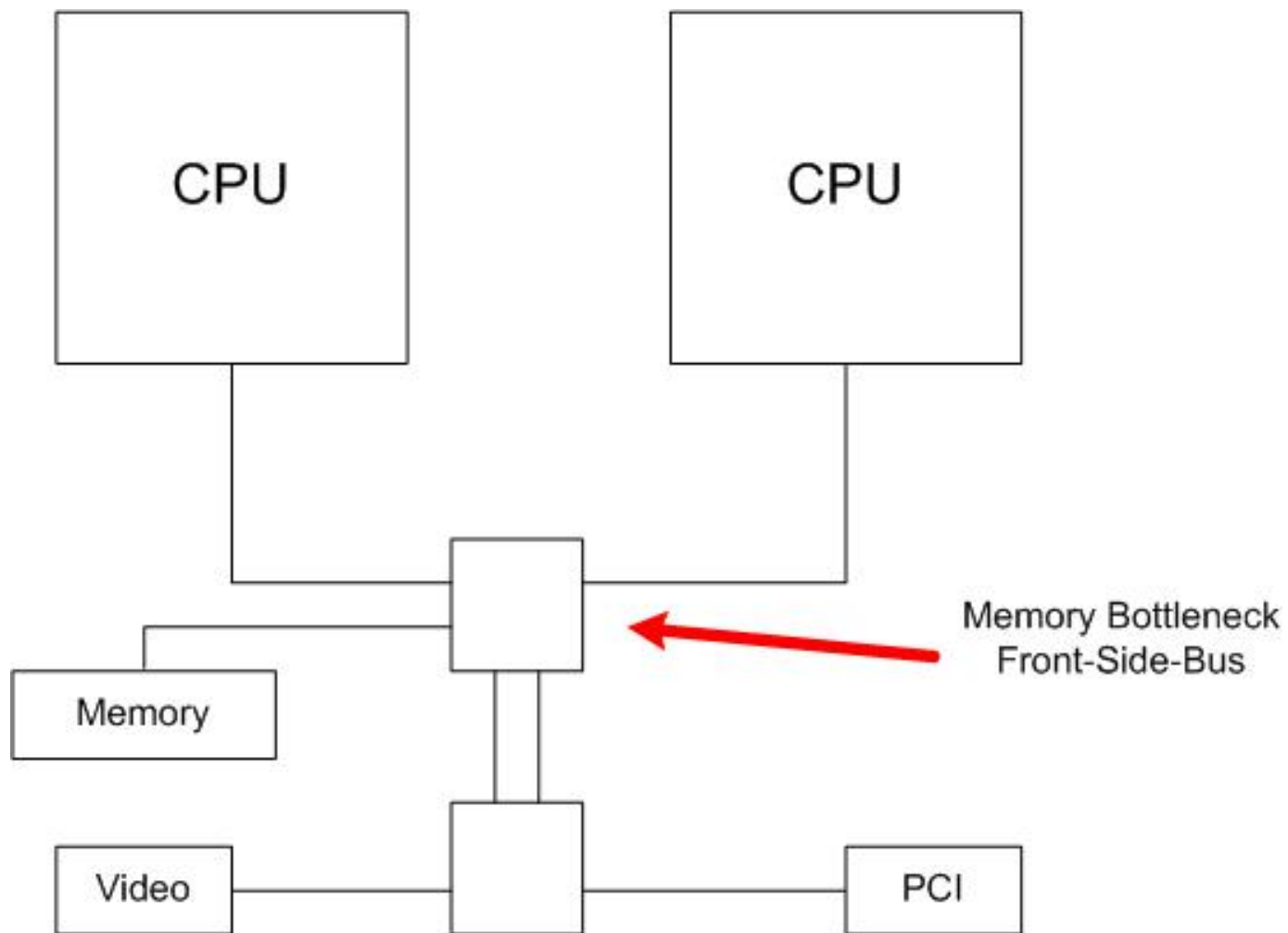


# Developments in CPU design

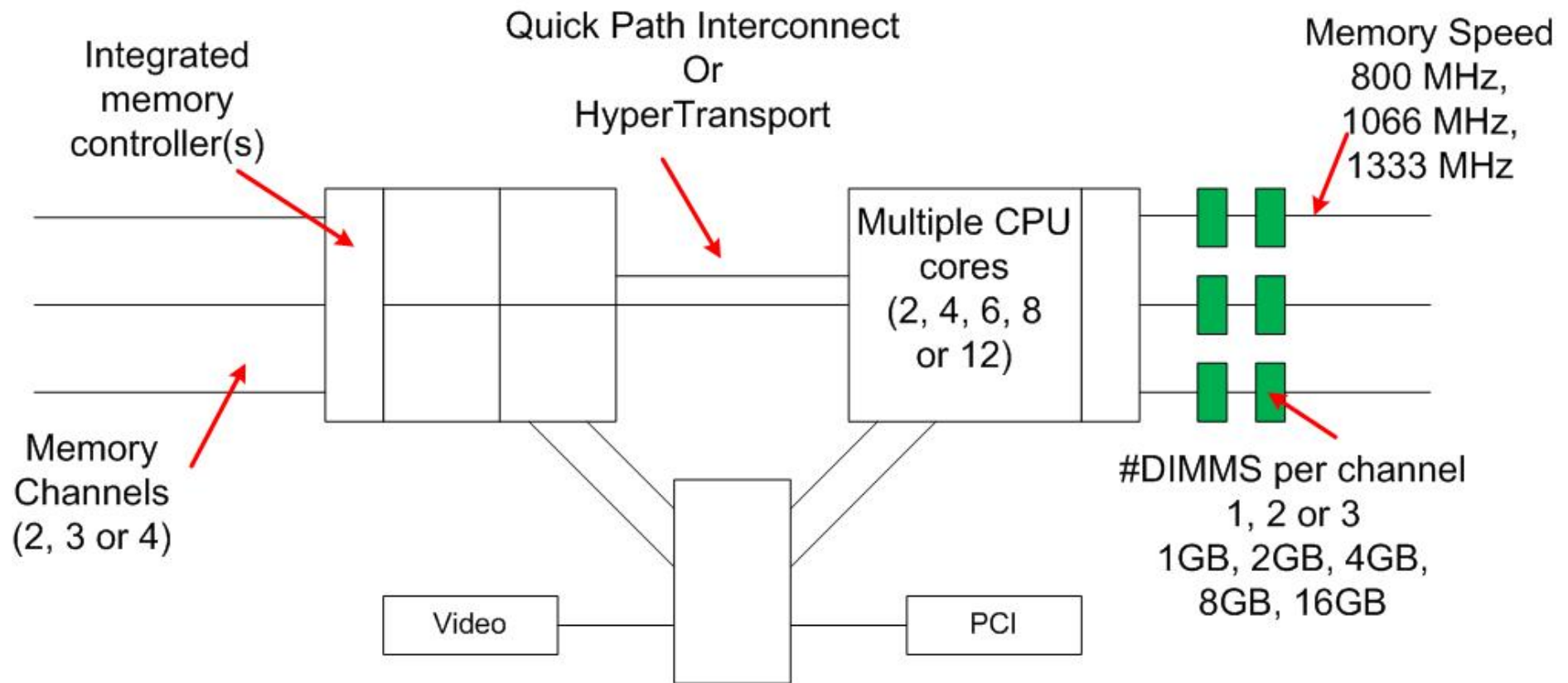
- Clockspeed doesn't rise anymore
- Power consumption is now an issue
- Dell uses Intel and AMD for 1, 2 and 4 socket machines
- For most uses, CPU is not bottleneck (NON-HPC)
- Memory bandwidth becomes very important
- Commodity CPU should support Virtualization, Security
- Smaller process allow for integration of non-CPU components
  - Memory controller
  - GPU, PCI, RAID-controller, etc. etc.



## Old Intel & AMD infrastructure

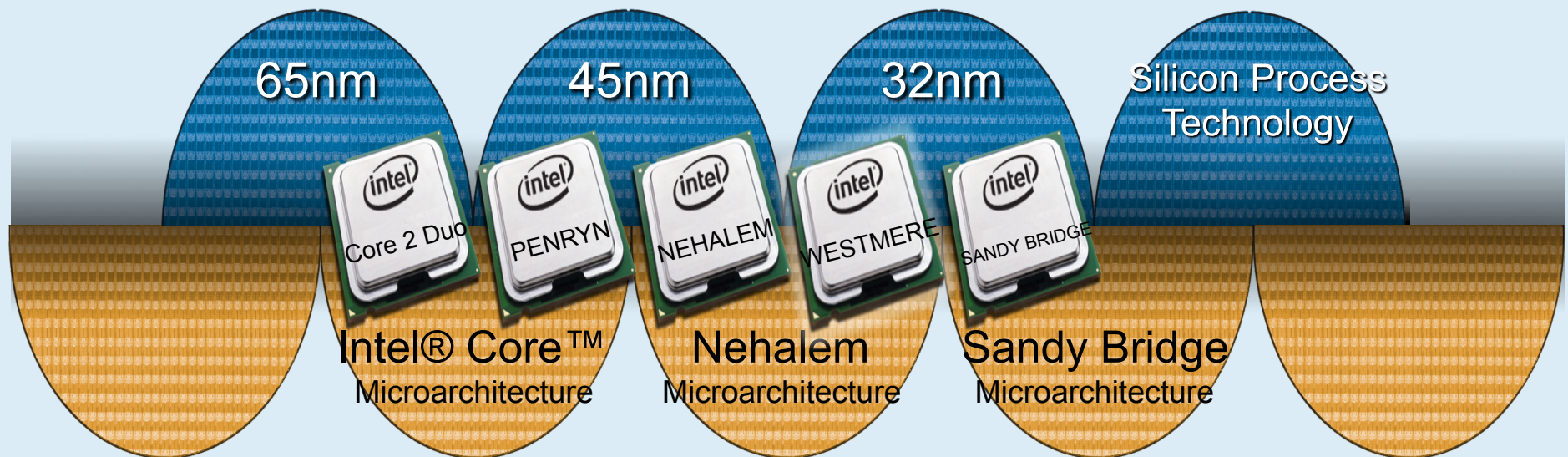


# Current AMD/Intel Architecture



# Maintaining the Pace of Execution: Tick-Tock Microprocessor Development

Tick Tock Tick Tock Tick Tock Tick Tock



*32nm Process Health Enables Acceleration of Westmere Product Ramp*

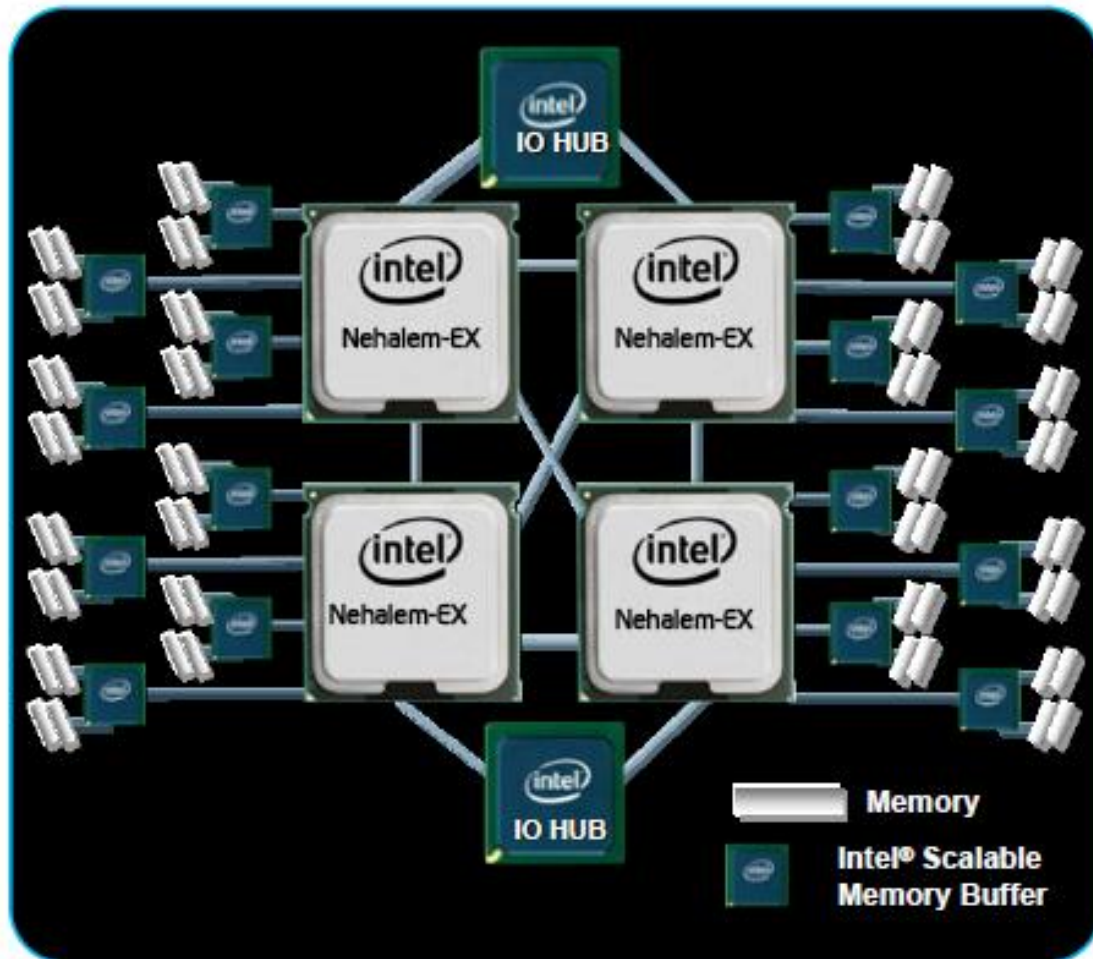
# Intel (launched in March'10)

- Westmere EP (XEON 5600 series)
  - 2 socket
  - 32nm (Die-shrink of Nehalem EP)
  - 3 memory lanes per CPU, up to 1333 MHz
  - Up to 6 core
- Nehalem EX (XEON 7500 series)
  - Up to 8 socket (Dell up to 4 socket)
  - 45nm (expect Westmere version end of this year)
  - 4 memory lanes per CPU
  - Up to 8 core





# Nehalem-EX



Up to 64 DIMM  
slots for up to  
 $(64 \times 16\text{GB}) =$   
1 TerraByte of  
memory

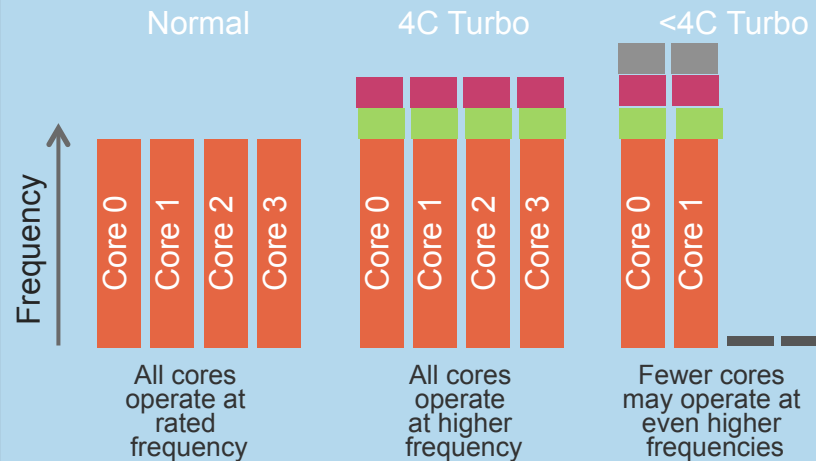


# Performance Enhancements

Intel Xeon® 5500/5600/6500/7500 Series Processor

## Intel® Turbo Boost Technology

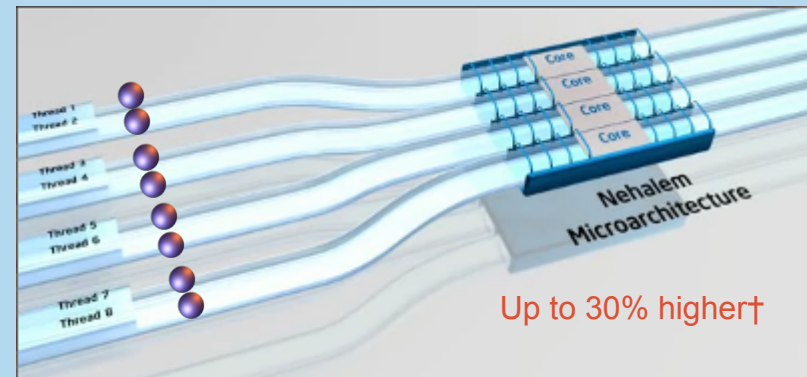
Increases performance by increasing processor frequency and enabling faster speeds when conditions allow



Higher performance  
on demand

## Intel® Hyper-Threading Technology

Increases performance for threaded applications delivering greater throughput and responsiveness

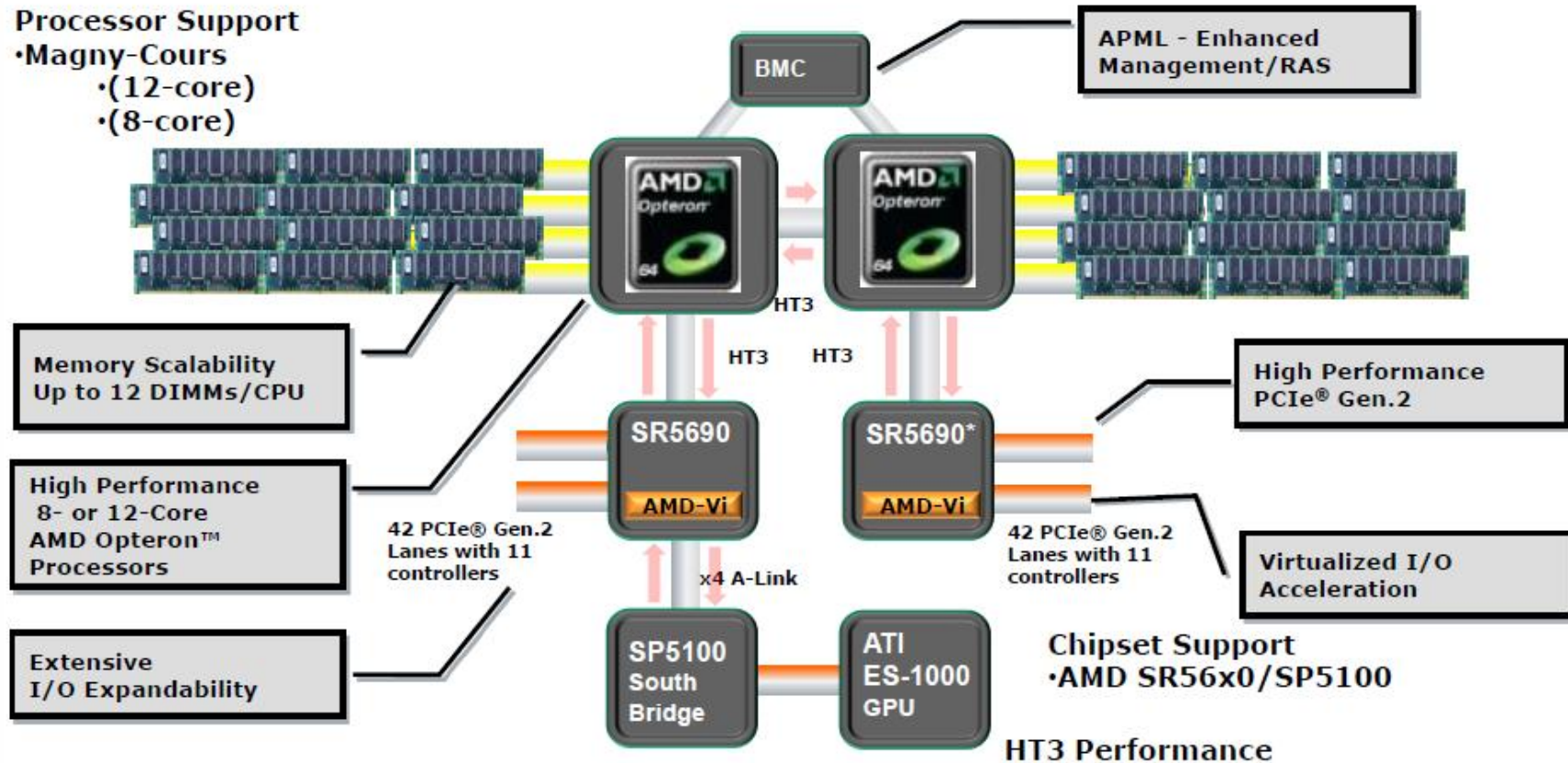


Higher performance  
for threaded workloads

† For notes and disclaimers, see performance and legal information slides at end of this presentation.

# AMD 2/4 socket Maranello

## Socket G34 "Maranello" Platform:



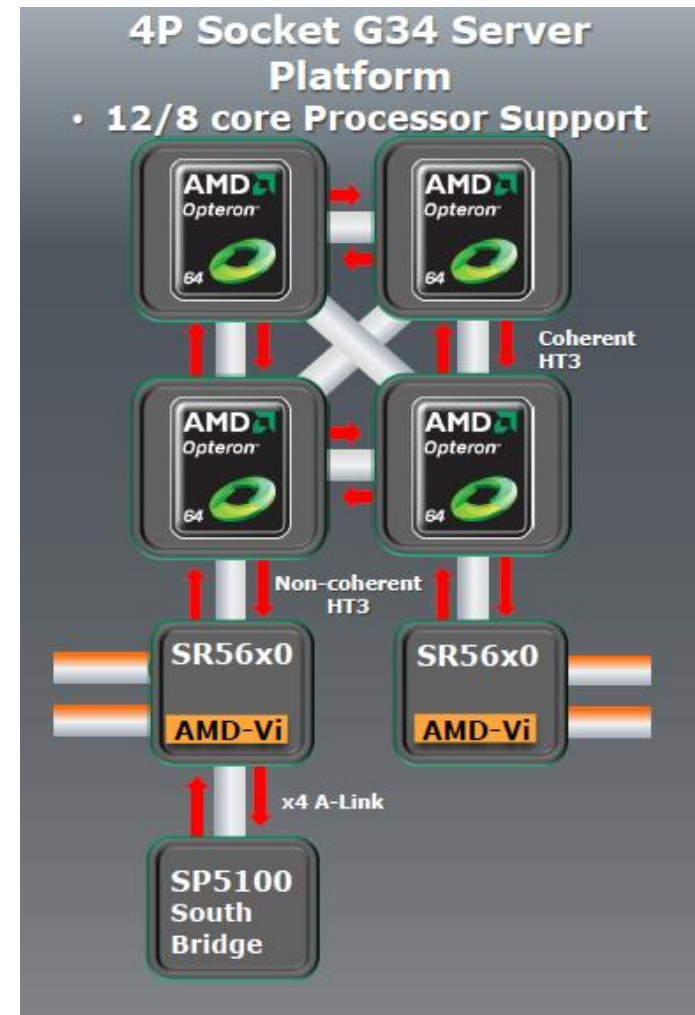
Registered DDR3 Memory Support

	8 Core	12 Core
HT3	25.6 GB/s (6.4 GT/s)	25.6 GB/s (6.4 GT/s)

# AMD 4 socket

-4 x 12 cores = 48 cores!

-Dell R815 can contain up to 512GB of memory



# Server Roadmap

65nm 45nm 32nm

Platform Segment	2009		2010	2011
4-way Performance Platform	<b>Shanghai</b> 4-Core •6M L3 •3x HT-3 (4.4GT) •AMD-V technology •RDDR2 (Dual-Channel)	2 and 4-way Enterprise/Mainstream Platform	<b>Magny-Cours</b> 8/12-Core •12M L3 •4x HT-3 (6.4GT) •U/RDDR3 & LV RDDR3 (Quad-Channel) •Cool Speed •C1E •AMD-V •HT Assist	<b>Interlagos</b> 12/16-Core New Core
	<b>Istanbul</b> 6-Core •6M L3 •3x HT-3 (4.8GT) •HT Assist •AMD-V technology •RDDR2 (Dual-Channel)			
2-way Mainstream Platform	<b>"Socket F (1207)"</b> "Six-Core AMD Opteron™ Processor w/AMD Chipset" •AMD SR56x0 • AMD SP5100 •APML Enabled (Istanbul Only)	1 and 2-way Energy Efficient/Cost Optimized Platform	<b>"Maranello"</b> "Maximum Scalability" •AMD SR56x0 •AMD SP5100	•Advanced Platform Management
	<b>Shanghai</b> 4-Core			
1-way Platform	<b>Istanbul</b> 6-Core	<b>Lisbon</b> 4/6-Core •6M L3 •2x HT-3 (6.4GT) •U/RDDR3 & LV RDDR3 (Dual-Channel) •Cool Speed •C1E •HT Assist •AMD-V	<b>Valencia</b> 6/8-Core New Core	
	<b>Budapest</b> 4-Core			
	<b>Suzuka</b> 4-Core •DDR3 •1xHT3 •AMD-V technology •6M L3	<b>"San Marino" (Std/HE/EE)</b> "Optimized Energy Efficiency" •AMD SR56x0 •AMD SP5100 •Advanced Platform Management	<b>"Adelaide" (EE Only)</b> "Ultra Low Power" •AMD SR5650 •AMD SP5100 •LV DDR3 •HT1	
	<b>"Socket AM2+"</b> "Buenos Aires" •AMD SR56x0			



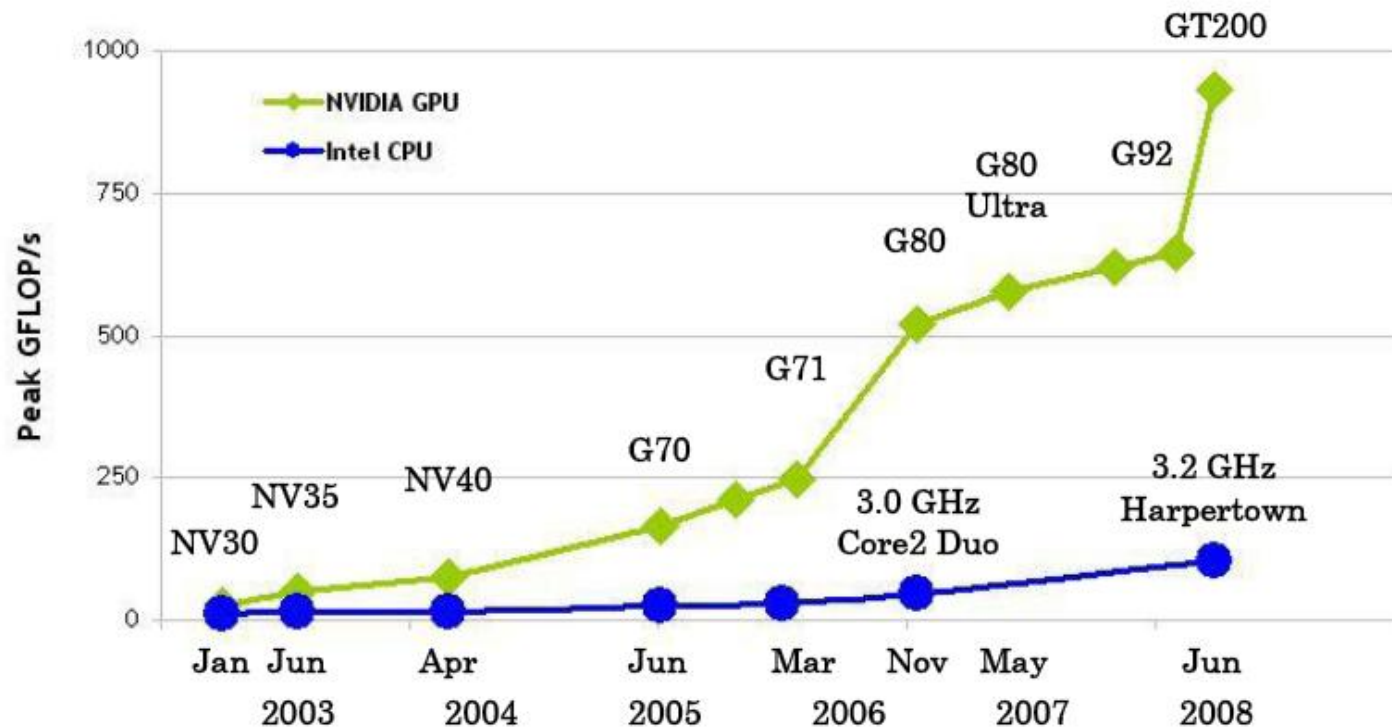
# What's a GPU?

- High-end video card adapted for computation
- nVidia or AMD/ATi
- Programmable with CUDA or Open-CL





# The GPU proposition (1)



GT200 = GeForce GTX 280

G71 = GeForce 7900 GTX

NV35 = GeForce FX 5950 Ultra

G92 = GeForce 9800 GTX

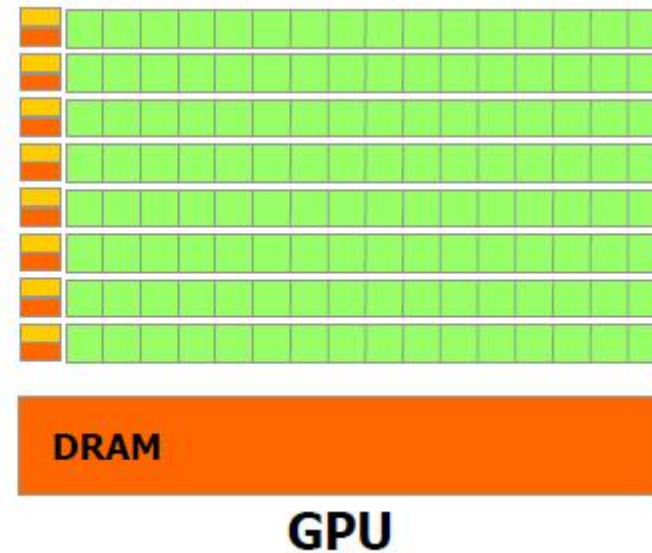
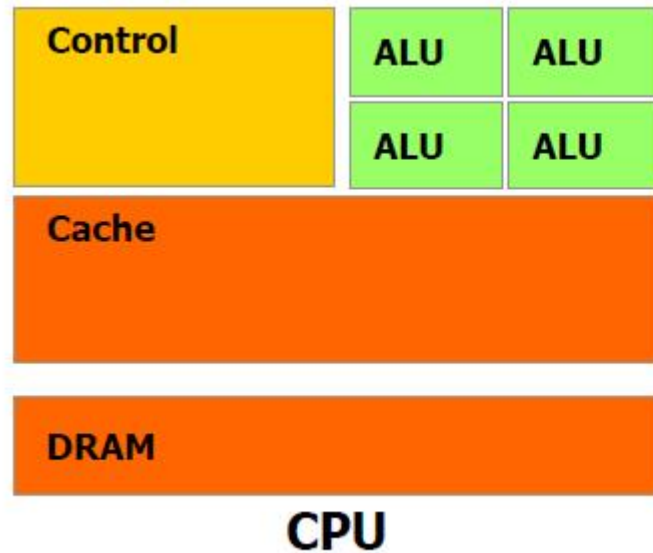
G70 = GeForce 7800 GTX

NV30 = GeForce FX 5800

G80 = GeForce 8800 GTX

NV40 = GeForce 6800 Ultra

## The GPU proposition (2)



A CPU needs a lot of logical elements for all kinds of control functions. GPU's are especially well-suited to address problems that can be expressed as data-parallel computations

# CPU and GPU cooperating

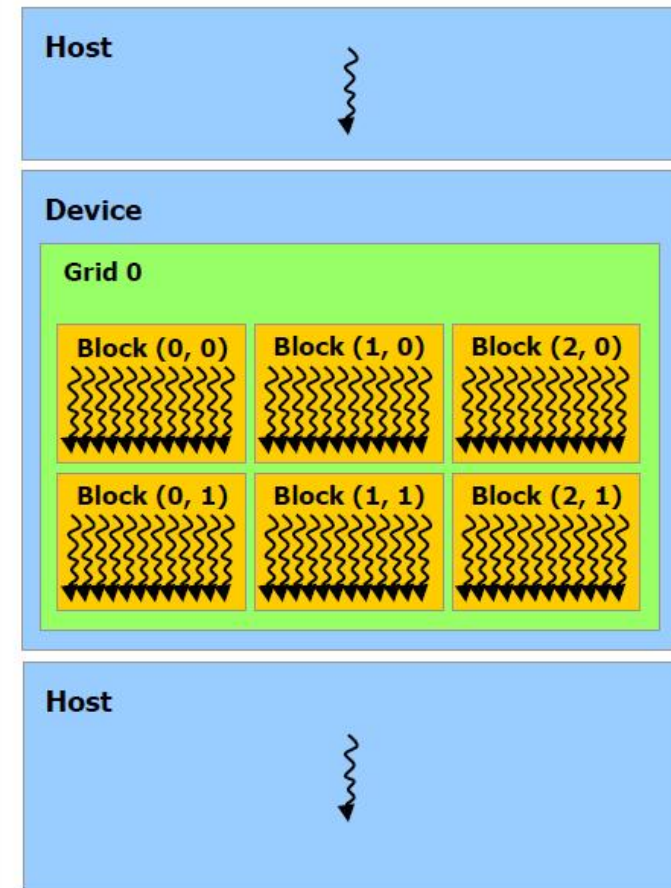
- Some problems can be optimized for GPU
- Some will always run better on CPU
- The ideal machine has both

## C Program Sequential Execution

Serial code

Parallel kernel  
`Kernel0<<<>>>()`

Serial code





# What if 1TB is not enough?

- ‘Real big’ SMP machine, or:
- ScaleMP, virtual SMP machine
  - Can use OpenMP instead of MPI
  - Can scale with needs
  - Commodity hardware
    - › Low cost
    - › Easier maintenance

## OpenMP is at over 2x faster to develop\*

- Even for trivial programs
- Even if developing from scratch

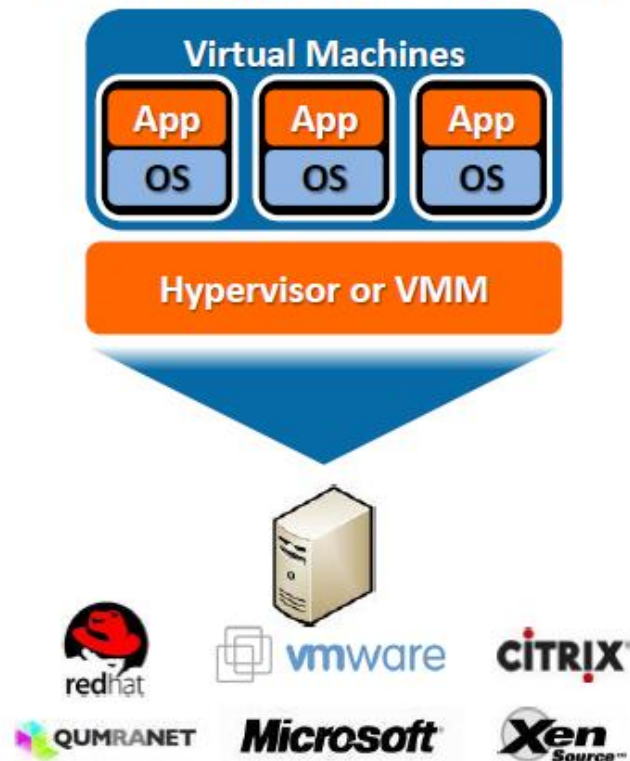
Programming Model	Effort (person-hrs, mean)
Serial	4.4 (sd 4.3, n=15)
OpenMP	5.0 (sd 3.5, n=16)
MPI	10.7 (sd 8.9, n=16)



# The ScaleMP proposition:

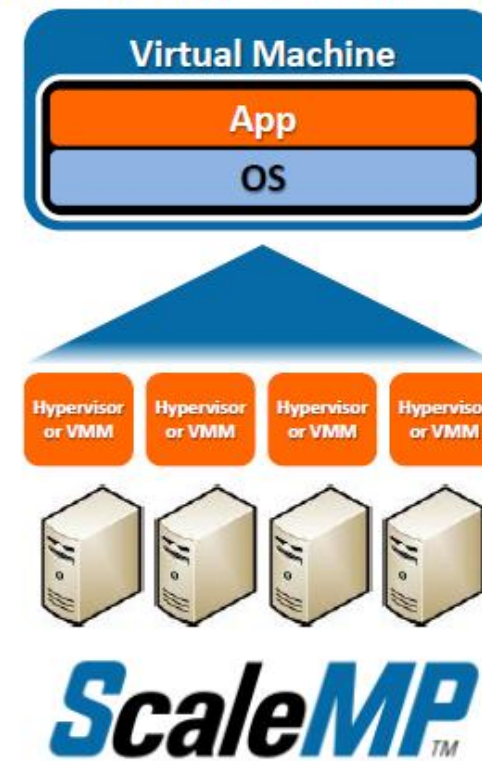
## PARTITIONING

Subset of a physical resource  
(For applications requiring a fraction  
of the physical server resources)

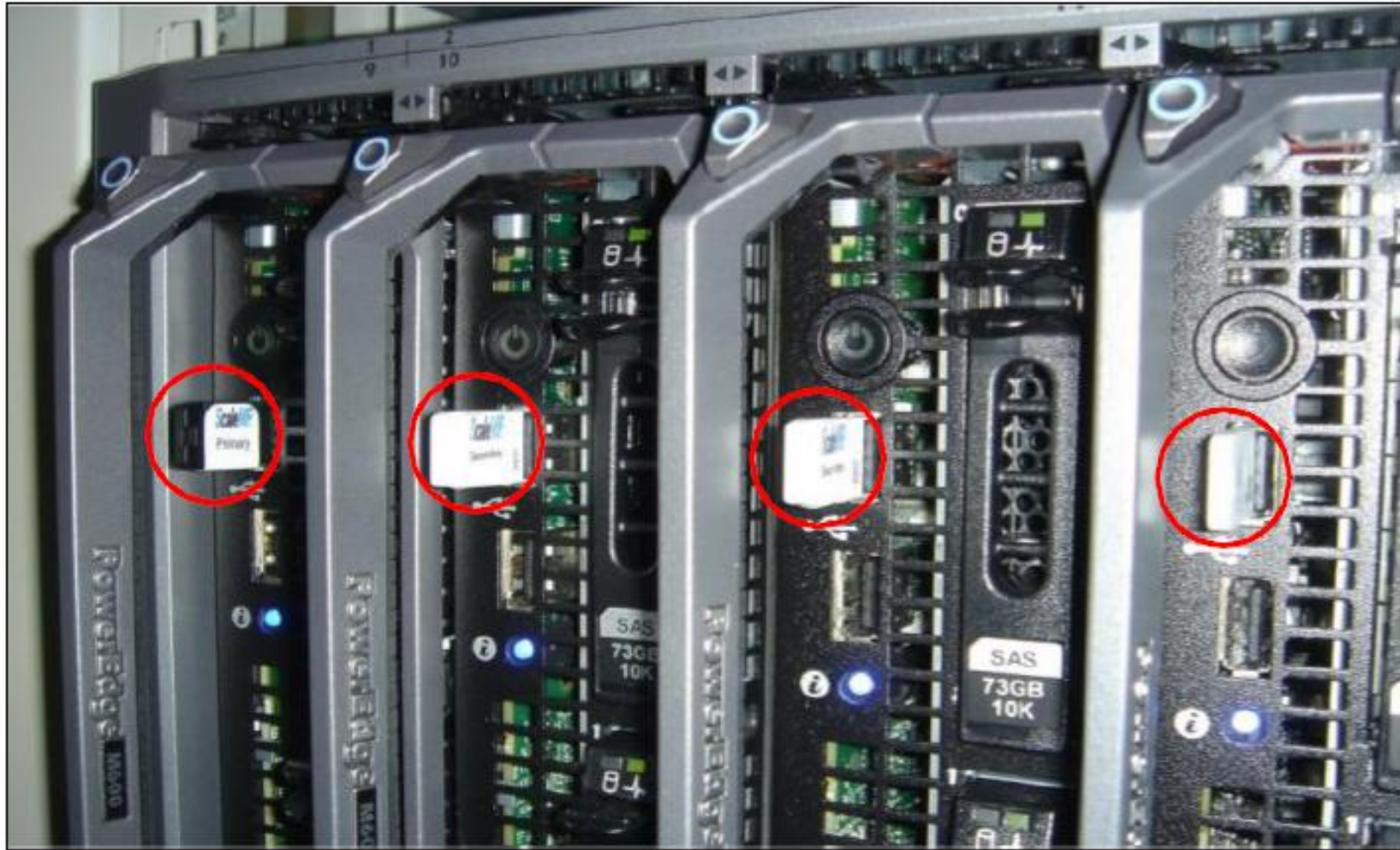


## AGGREGATION

Concatenation of physical resources  
(For applications requiring a superset  
of the physical server resources)

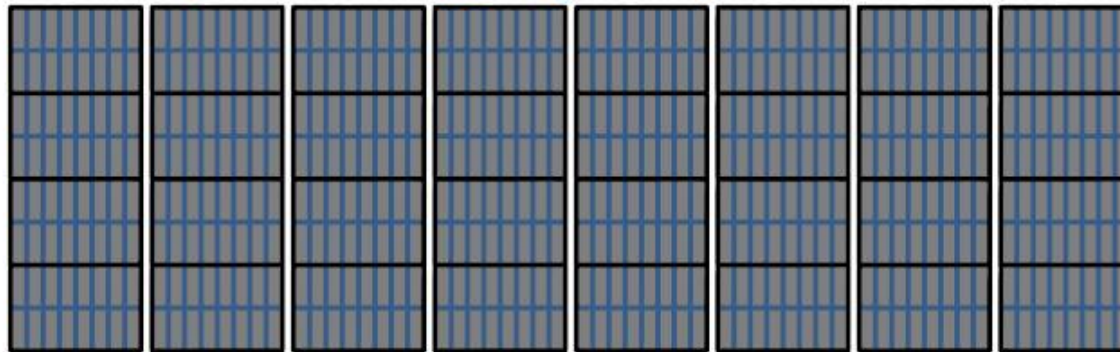


# What does it look like?



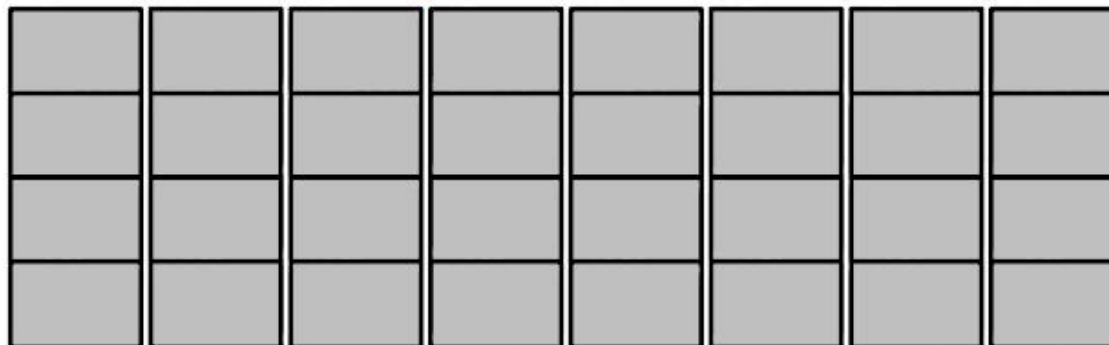
# Fat node HPCC

Cluster (without aggregation)



**512 Systems**

Fat Node Cluster (with vSMP Foundation Standalone)



**32 Systems**

# ScaleMP config options

- Combining 16 Dell R910 servers results in:
  - A machine with 16 TB of memory
  - And 512 CPU's
- To save cost, smaller Dell servers can be used
  - Turn one Dell M1000e chassis into a vSMP machine
  - Up to 192 cores and 3 TB memory
- Scale up when needed, just add servers (\*)



# Future of HPC

- Hardware price becomes irrelevant to most usage
- Programmers will determine future
  - OpenMP, MPI, CUDA, OpenCL?
- Commercial software licenses remain expensive
- Academics have to adapt to market
- Cloud based HPC software
  
- We didn't talk about storage

